



# Creativity



Grade 8



Mentee: .....

Grade: ..... Date: .....

### CRITICAL THINKING ACIVITY:

You discover a mysterious board game, similar to Jumanji, that can lead to great adventures but also comes with risks. Do you tell someone about it, try to play it, or decide to destroy it? If you choose to play, what adventures do you hope to experience? If you get rid of it, what do you think might have happened if you had played? Write at least 150 words.

