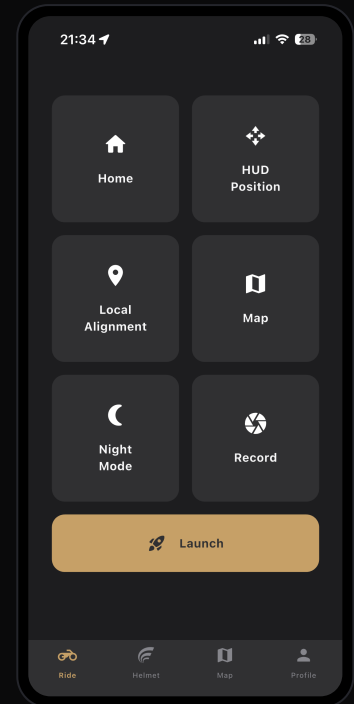


AR VISION COMPANION — QUICK START

Everything the helmet does, **from your phone**

The app pairs the helmet, keeps your vehicle profiles, plans the route and starts the AR experience. Four tabs along the bottom and one settings sheet — here is what each of them does.



THE FOUR TABS

Ride — the launch pad: six quick controls and the button that starts the AR experience.

RIDE — P.02

Helmet — pairing and the selected vehicle, then two settings pages: **XR Preferences** for the AR content and **Helmet Settings** for the device.

HELMET — PP.03-05

Map — search a destination, choose how to get there, send the route to the helmet.

MAP — P.06

Profile — your garage of calibrated motorcycles, downloaded videos and saved rides.

PROFILE — P.07

App Settings — the gear at the top right of the Profile tab: interface, maps, voice guidance, account.

APP SETTINGS — P.08



First time here? Pair the helmet and calibrate your motorcycle first — that is the Onboarding Guide. This guide assumes both are done.



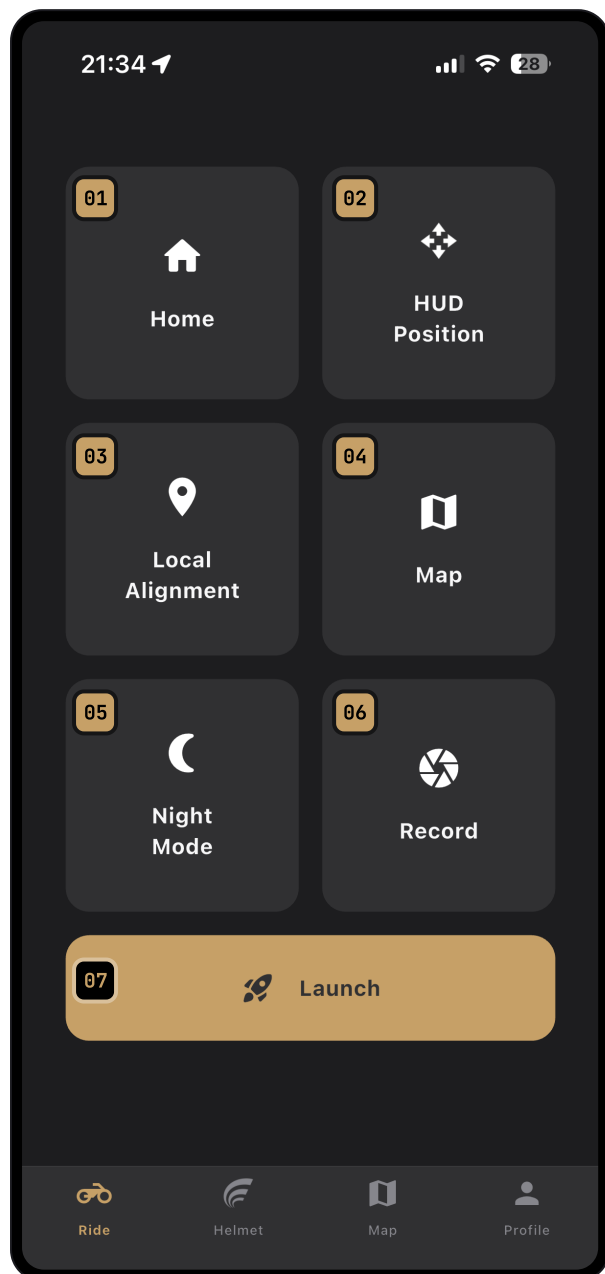
Numbered markers on each screenshot match the numbered list beside it. Where a screen scrolls, the screenshot is the whole page — stitched from the real app.



Ride — the launch pad

SIX CONTROLS • ONE BUTTON

Pressing **Launch** on the Helmet tab brings you straight here. The tiles are shortcuts to what riders reach for mid-ride — **long-press one** to rearrange, add or swap them, the way you would on the phone's home screen.



01 Home — Configure it with your home address, and the tile starts a navigation from wherever you are to your front door in one press.

02 HUD Position — While active, remaps the sideboard's up/down/left/right buttons — normally volume and track skip — so you can shift the picture inside your field of view with them.

03 Local Alignment — Advanced. While active remaps the sideboard buttons. Adjusts your motorcycle's reference frame so 3D content lines up with the road. The calibration ride should get this right; reach for it when the 3D navigation arrows sit too high, too low or off to one side.

04 Map — Takes you to the map view.

05 Night Mode — Static mode: tracking off, the content fixed to your head instead of the motorcycle. In static mode the 3D navigation arrows are not available.

06 Record — Starts a video recording with the front camera — video only for now. Footage lands in Media (page 03).

07 Launch — Launches the AR experience — the same button as on the Helmet tab.



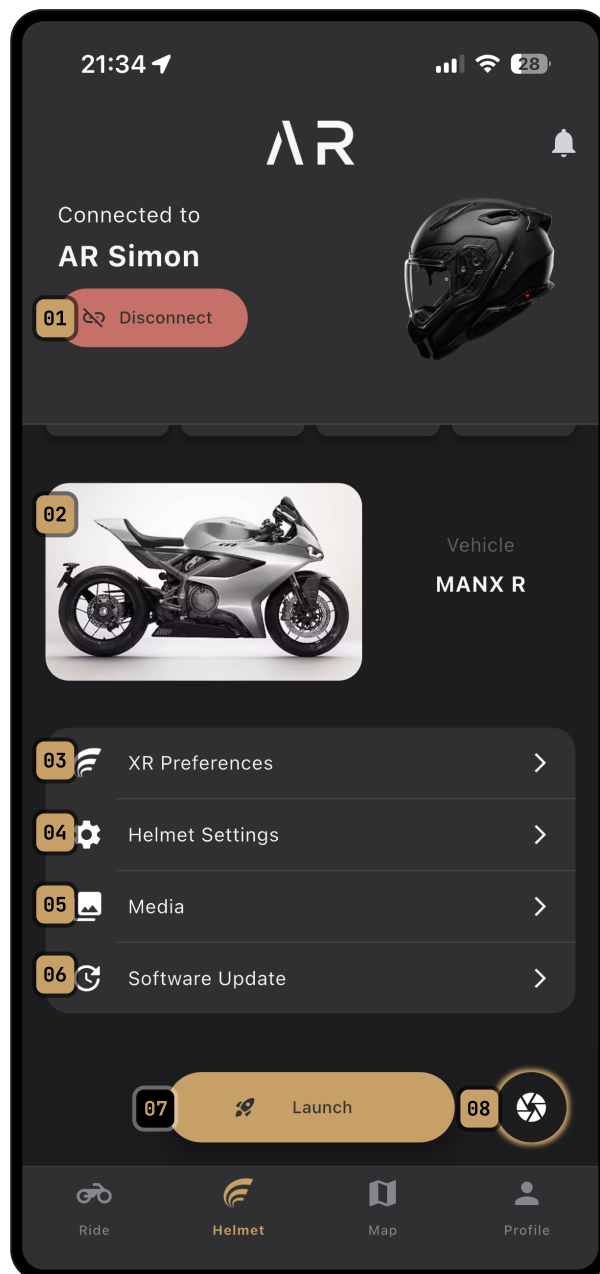
HUD Position and Local Alignment both work by remapping the sideboard buttons. Prefer the phone? The same two adjustments have an on-screen joystick under Helmet → XR Preferences.

Helmet — connection & setup

THE DEVICE'S OWN PAGE

What the app is paired to, which motorcycle the AR content anchors to, and every setting that lives on the helmet itself. Scroll down for the four settings entries.

- 01 Connection** — The helmet you are paired with, by name. **Disconnect** releases it so another phone can pair.
 - 02 Vehicle** — The calibrated motorcycle the content is anchored to. Riding a different bike today? Select it here **before** you launch — the wrong vehicle makes the picture drift.
 - 03 XR Preferences** — Everything about the AR content: HUD position and size, AR Behavior, Align Local, HUD Stability and speed alerts. **Page 04.**
 - 04 Helmet Settings** — The helmet itself, not the experience: audio and calls, notification forwarding, contact access, Wi-Fi and optics. **Page 05.**
 - 05 Media** — Videos captured by the helmet's front camera. Review them and download them to your phone.
 - 06 Software Update** — Installs new helmet software. Keep the helmet charged and the phone close while it runs.
-
- 07 Launch** — Starts the AR experience with the vehicle and preferences shown above.
 - 08 Camera** — Starts a front-camera video recording straight away, without launching the full experience. Video only, front camera only, for now.

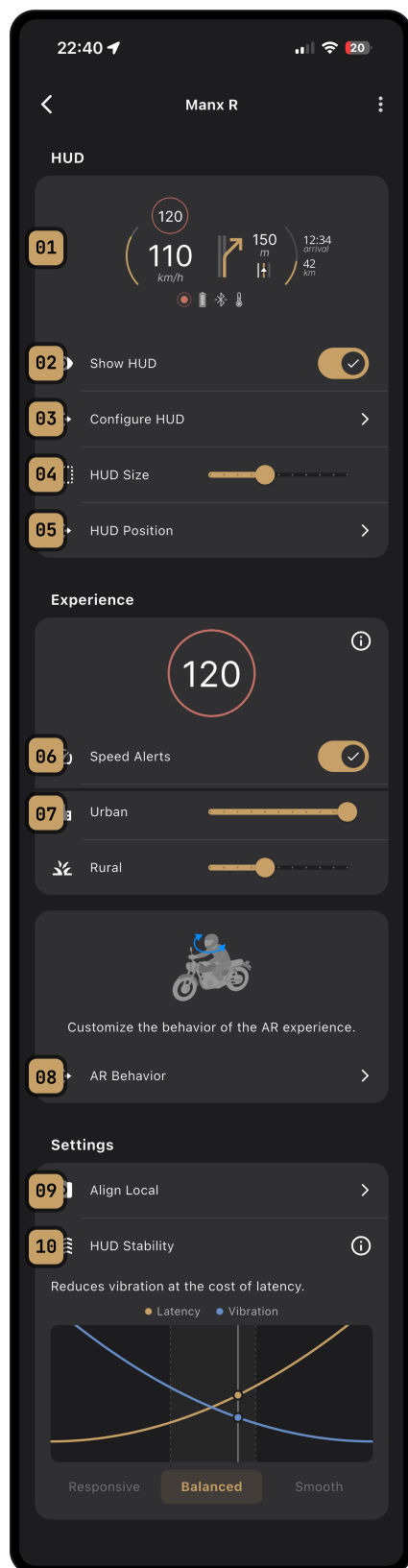


Scrolled out of view above the vehicle card sits a row of live status tiles — helmet battery, storage and temperature. For a shaky, jumping or drifting picture, work through the **AR Experience Troubleshooting Guide**.

Helmet → XR Preferences

THE AR EXPERIENCE

Everything that shapes the **AR content** — what the HUD shows, where it sits, how steady it is and how it behaves as you move your head. The page is headed by the vehicle name, because these preferences belong to that motorcycle's profile.



— HUD

- 01 Live preview** — Exactly what your HUD will look like: speed, speed limit, the next maneuver, arrival time and distance, with device status icons below.
- 02 Show HUD** — Turns the HUD off and on without leaving the AR experience.
- 03 Configure HUD** — Picks which elements the HUD carries; the preview above updates as you change it.
- 04 HUD Size** — How large the virtual display appears in front of you.
- 05 HUD Position** — Where the picture sits in your field of view. Adjust it here with the on-screen joystick, or hand it to the sidebar buttons from the Ride tab (page 02).

— EXPERIENCE

- 06 Speed Alerts** — Go past the posted limit and the speed-limit sign in the HUD pulses, filling red. The ring above previews it.
- 07 Urban · Rural** — Sets that alert separately for built-up and open roads.
- 08 AR Behavior** — How content reacts as you move your head. Our default keeps the road clear: content stays anchored in front of the motorcycle and leaves your view in corners.

— SETTINGS

- 09 Align Local** — Nudges the motorcycle's reference frame until the 3D arrows sit right — the phone-side version of the Ride tile (page 02). **Sit on the motorcycle and wait until the helmet has localized it** before you change anything here.
- 10 HUD Stability** — **RESPONSIVE · BALANCED · SMOOTH**. The chart says it plainly: smoother costs a little latency. On a bike that vibrates, take Smooth.

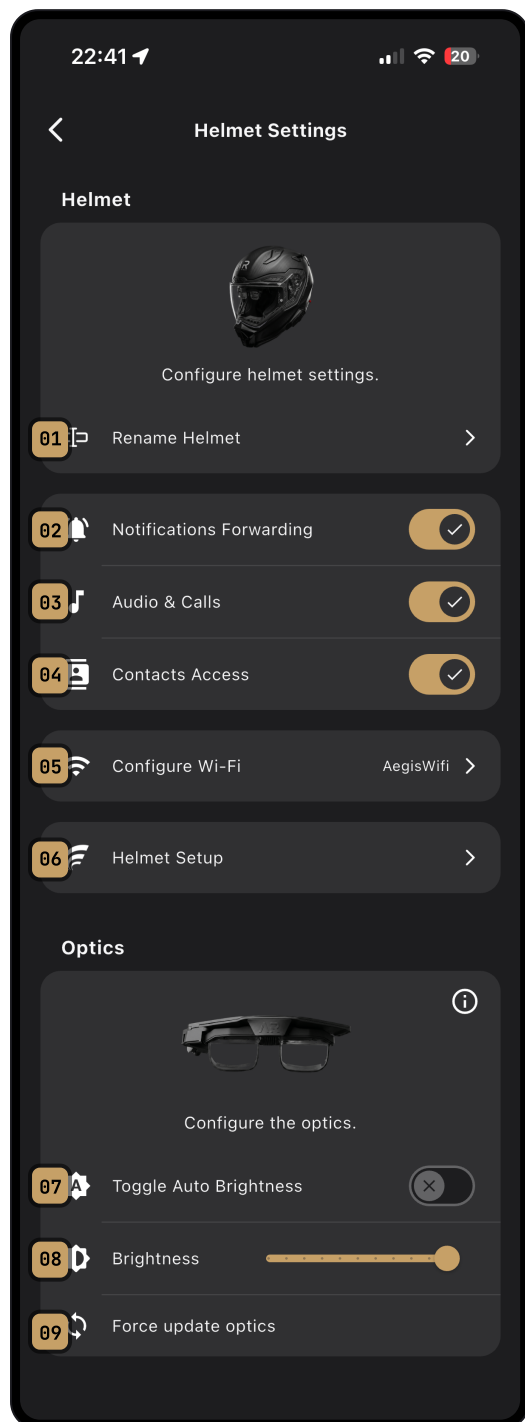


Shaky, jumping or drifting picture? Start with HUD Stability → Smooth, then work through the **AR Experience Troubleshooting Guide**.

Helmet → Helmet Settings

THE DEVICE

XR Preferences configures the **experience**; this page configures the **helmet** — what it lets through from your phone, how it gets online, and how the optics behave.



— HELMET

- 01 Rename Helmet** — The name the app pairs to and shows on the Helmet tab.
- 02 Notifications Forwarding** — Lets selected messaging apps raise a notification in the HUD. To keep distraction low the message itself is never shown — only who it is from.
- 03 Audio & Calls** — Lets the helmet handle music and phone calls.
- 04 Contacts Access** — Allows contact names, so a caller appears in the HUD by name instead of a number.
- 05 Configure Wi-Fi** — Joins the helmet to a wireless network; the current one is shown on the right. Wi-Fi carries the big transfers: software updates and recorded media.
- 06 Helmet Setup** — Runs the full Bluetooth pairing and setup process again.

— OPTICS

- 07 Toggle Auto Brightness** — Lets the optics set display brightness from the ambient light.
- 08 Brightness** — Sets brightness by hand — used when auto brightness is off.
- 09 Force update optics** — Pushes a software update to the AR Optics module. Rarely needed — use it when Aegis Rider support asks you to.



Which page, again? If it changes what you **see through the optics**, it is XR Preferences (page 04). If it changes how the **helmet** sounds, connects or lights up, it is here.

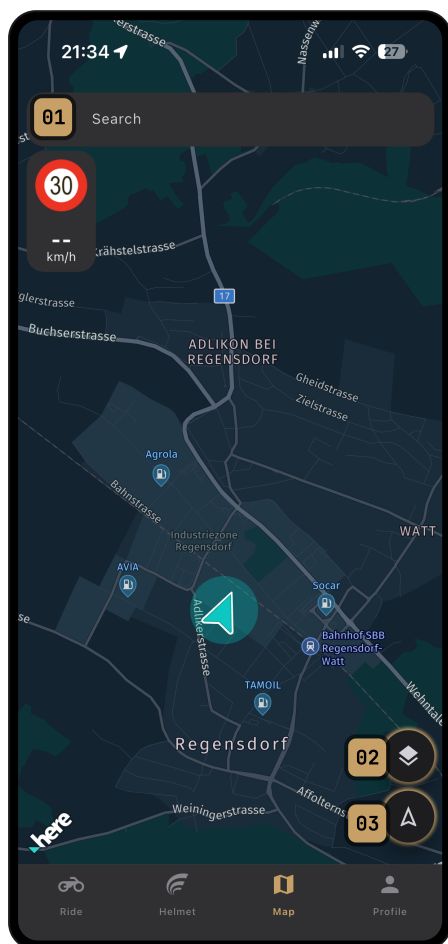


The hardware itself — buttons, charging, the cameras and audio — is covered end to end by the **Helmet Guide**; fitting the optics is the **AR Optics Adjustment Guide**.

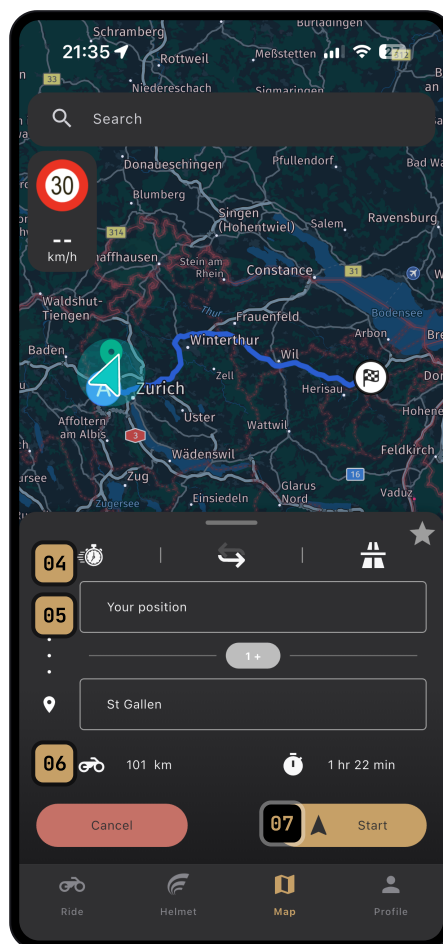
Map — plan and start a route

SEARCH → OPTIONS → START

Search a destination, pick how you want to get there, then send the route to the helmet. Download the regions you ride in advance — **Profile** → **gear icon** → **Downloaded Maps** (page 08) — so navigation keeps working without mobile coverage.



A • BROWSING



B • ROUTE PLANNED

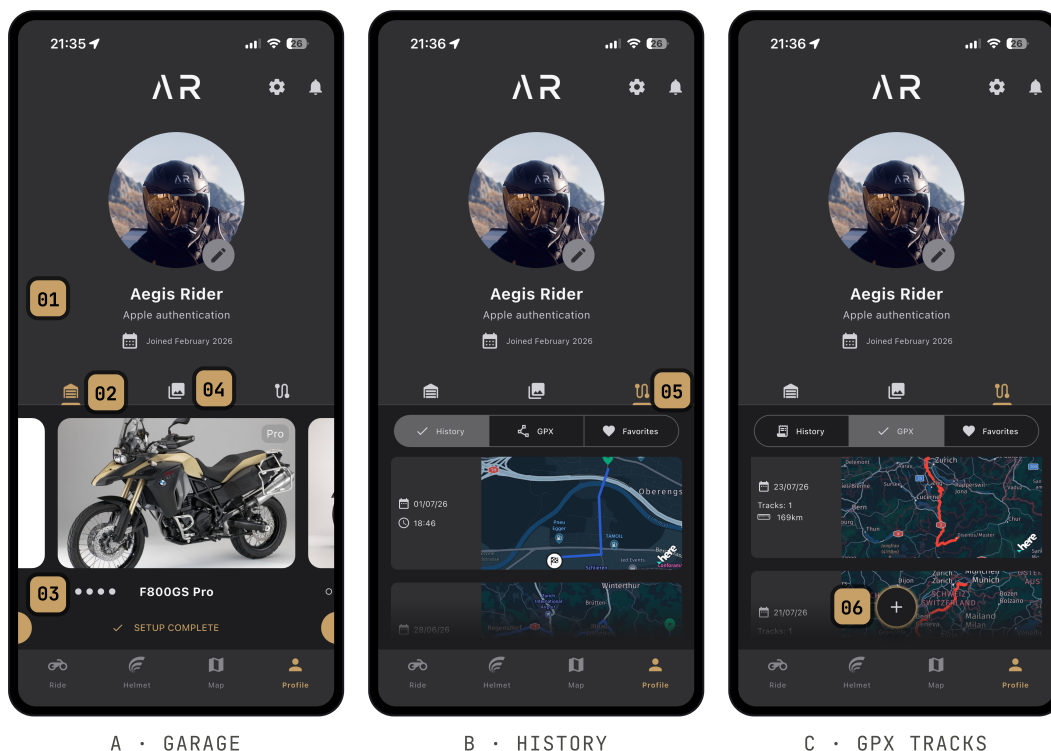
- 01 Search** — Find a destination by name or address, or long-press the map to drop a pin. Drop several pins to build a route with waypoints.
- 02 Layers** — Switches map style and overlays. A third button appears with a route loaded: your saved tracks.
- 03 Recenter** — Snaps the map back to your position and heading after panning.

- 04 Route options** — Three toggles in one row: the **stopwatch** switches between shortest time and shortest distance (it turns into a ruler), the **arrow** in the middle plans an automatic return trip back to where you started, and the **motorway** icon avoids highways.
- 05 From, to and stops** — Start defaults to your position. Tap **1 +** to add waypoints along the way.
- 06 Distance & time** — The estimate for the options you chose; it recalculates as you change them or add stops.
- 07 Start** — Begins guidance and hands the route to the helmet. The red **x** discards it; the star saves it to Favorites.

Profile — garage, media, rides

THREE COLLECTIONS

Your account at the top, three collections underneath — switch between them with the icon row: the motorcycles you have calibrated, the videos you have downloaded from the helmet, and the routes you have saved or imported.



A • GARAGE

B • HISTORY

C • GPX TRACKS

- 01 Account** — Your name, how you signed in and when you joined. The pencil edits your photo and name.
- 02 Garage** — One card per calibrated motorcycle; swipe between them.
- 03 Setup status** — **SETUP COMPLETE** means the vehicle is calibrated and ready to ride. Anything else names the step still missing.
- 04 Media** — The videos you have downloaded from the helmet to your phone, gathered in one place.
- 05 History · GPX · Favorites** — Rides you saved after riding, tracks you imported, and routes you starred on the Map tab. A ride only appears here once you save it.
- 06 Add** — Imports a GPX track from a file, ready to ride from the Map tab.



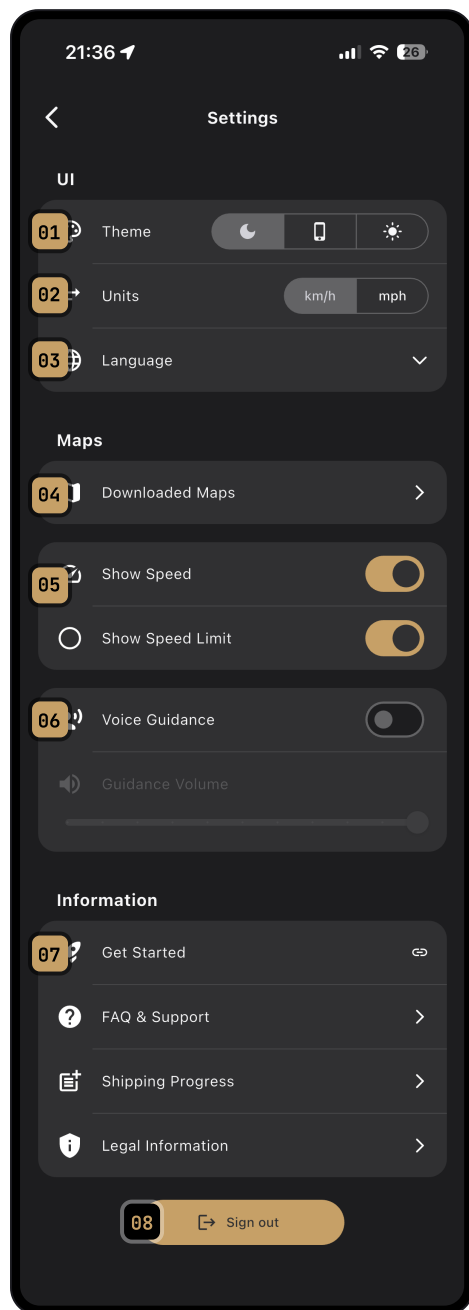
Adding a motorcycle creates a new vehicle profile and you may then start a calibration ride — the process in the Onboarding Guide. Each bike needs its own profile; the helmet anchors the AR content to the one selected on the Helmet tab.



App Settings — whole sheet

PROFILE → GEAR ICON

App-wide preferences: settings here shape the **app**; the AR content lives in XR Preferences (page 04) and the device in Helmet Settings (page 05).



UI

- 01 Theme** — Dark, follow the phone, or light. Dark is the default and the easiest to read in a tank-bag mount.
- 02 Units** — km/h or mph, applied to speeds and distances in the app and in the HUD.
- 03 Language** — Sets the app language and the voice-guidance language together.

MAPS

- 04 Downloaded Maps** — Map regions stored on the phone for navigation without mobile coverage. Download before a trip abroad.
- 05 Show Speed · Show Speed Limit** — Show or hide the speed widget on the app's map view only. What the HUD shows is set in XR Preferences (page 04).
- 06 Voice Guidance** — Spoken turn instructions through the helmet audio, with their own volume. The volume row stays greyed out while guidance is off.

INFORMATION & ACCOUNT

- 07 Get Started** opens these guides on the web · **FAQ & Support** · **Shipping Progress** for an open order · **Legal Information**.
- 08 Sign out** — Leaves the account on this phone. Vehicle profiles and rides live in the account and return when you sign back in.

Five guides, one system



Onboarding pairs and calibrates · **Helmet** covers the hardware · **AR Optics Adjustment** fits the display · **AR Experience Troubleshooting** steadies the picture · this guide drives the app. All at aegisrider.com/get-started.