Year 8

## One lesson per week

Timing	Unit Title	Key Question	Knowledge	Assessing Understanding
Project	Unit Title Egg Cup 1 term	Key Question  Design and make an acrylic egg cup in the style of the Memphis Movement	Mowledge  Design – knowledge and skills  Develop an understanding of the key features of the Memphis design movement.  Develop skills in collecting research, presenting this research in the form of a mood-board and analysing this research to inform design criteria (for specification).  Develop skills in writing a design specification.  Understand the classification of acrylic as a thermoforming polymer and its properties linked to this classification.	Assessing Understanding     Design ideas (cardboard models)     Practical outcome & final evaluation
			<ul> <li>Be aware of the relevant market forms of acrylic.</li> <li>Name, recognise and use common manufacturing and construction techniques for acrylic including line bending, use of solvent cement, comb joints, halving joints and mortise and tenon joints.</li> <li>Develop skills in using quick sketching (thumbnails) to create initial design ideas which avoid design fixation</li> <li>Develop skills in card modelling to develop design ideas in 3D.</li> </ul>	
			<ul> <li>Develop skills in the use of 3D CAD (Onshape) to present and further develop design ideas. Skills include using: sketches, extrusion, dimensions &amp; mate to create and assemble 3D parts.</li> <li>Develop skills in generating 2D CAD drawings (.dxfs) of 3D CAD parts for CAM manufacture (cutting on the laser cutter).</li> <li>Manufacture of a polymer-based product</li> <li>Develop skills in using computer aided manufacture (CAM): laser cutting.</li> </ul>	

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			<ul> <li>Develop skills in using the line bender: forming.</li> <li>Develop skills in cutting and filing acrylic rod.</li> <li>Develop skills in accurately assembling a final acrylic product using liquid solvent cement (where relevant) – joining.</li> </ul>	
Project 2	Nature Activity Box 0.5 terms	Design and manufacture 'Nature Activity Box' using Corel Vector (2D CAD)  Group Project	<ul> <li>Design - knowledge and skills</li> <li>Develop skills in working within a design team.</li> <li>Research relevant existing products.</li> <li>Analyse and evaluate existing products research.</li> <li>Use research analysis and evaluation to inform design thinking.</li> <li>Brand design</li> <li>Create designs for 'Grow your Own' and 'Craft' activities in the form of A5 cards using Corel Vector (2D CAD) which are representative of the brand.</li> <li>Use a range of Corel Vector tools, including line, box, spline, text, transform, fill, groups and layers &amp; modifying .svg images.</li> <li>Manufacture using papers and boards</li> <li>Printing onto papers and boards</li> <li>Cutting and scoring papers and boards: Cutting knife, safety ruler, rotary cutter, guillotine, circle cutter, bone creaser and cutting mat.</li> </ul>	<ul> <li>Practical outcome (one per group)</li> <li>Evidence log (one per group member) detailing contributions to the design work/team</li> <li>User testing write-up (one per group)</li> </ul>
Project 3	Storage Box 1.5 terms	Make a box with traditional wood joints	<ul> <li>Design – knowledge and skills</li> <li>Research the use of repetition in designs from different cultures.</li> <li>Use research findings to inform design thinking for box lid designs.</li> <li>Produce 3D isometric drawings using an isometric grid.</li> <li>Render isometric drawings to convey 3D form and material textures. Manufacture using timber based materials</li> </ul>	<ul> <li>Lids: Research and design ideas</li> <li>Knowledge and understanding: Woods test</li> <li>Practical outcome &amp; rendered isometric of final design</li> </ul>

## Curriculum Outline 2024-25

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